



#6
ZENESCOPE
\$5.99 U.S.
COVER A

Alice's Adventures
in
Wonderland



Gregory • C



by Sales
presenting

Tea in Wonderland

Grimm Fairy Tales

Alice in Wonderland

#6
ZENESCOPE
\$4.99 U.S.
COVER B

Gregory • Gill • Embury

zenescope

PHOENIX
COMICON

Exclusive



Gotham Fairy Tales
**Alice in
Wonderland**
Issue #6

DON'T MISS ANY OF THE ACTION!



DOWNLOAD THE OFFICIAL
ZENESCOPE DIGITAL COMICS
APP FROM ITUNES TODAY!




zenoscope

APPLICATION REQUIRES APPLE IPHONE, IPAD OR ITOUCH

POWERED BY COMIXOLOGY

Wonderland created by
Raven Gregory, Joe Brusha & Ralph Tedesco

Grimm Fairy Tales
presents:
**Alice in
Wonderland**

Issue #6



TRI-FOLD COVER A
ANTHONY SPAY
NEIL RUFFINO



COVER B
STJEPAN SEJIC



PHOENIX COMIC CON
EXCLUSIVE COVER
LIMITED TO 500 COPIES
JOE PEKAR



BLUE RAINBOW EXCLUSIVE
LIMITED TO 500 COPIES
MIKE DEBALTO
NEIL RUFFINO



BLUE RAINBOW EXCLUSIVE
LIMITED TO 100 COPIES
MIKE DEBALTO
NEIL RUFFINO



PHOENIX COMIC CON
EXCLUSIVE SKETCH COVER
LIMITED TO 75 COPIES
JOE PEKAR

Written by
Raven Gregory

Pencils by
Robert Gill

Colors by
Jason Embury

Letters by
Jim Campbell

Edited by
Raven Gregory & Matt Rogers

A HUGE THANK YOU TO LORI AND GUMBY
FOR ALL YOUR LOVE AND SUPPORT.
- ROBERT GILL



ZENESCOPE ENTERTAINMENT, INC.

Joe Brusha - President & Chief Creative Officer
Ralph Tedesco - Editor-in-Chief
Jennifer Bernal - Director of Licensing & Business Development
Raven Gregory - Executive Editor
Anthony Spay - Art Director
Christopher Cole - Production Manager
Dave Franchini - Direct Market Sales & Customer Service
Stephen Haberman - Marketing Manager

Grimm Fairy Tales presents Alice in Wonderland #6, May 2012. First Printing. Published by Zenescope Entertainment, Inc., 433 Caredean Drive, Ste. C, Horsham, Pennsylvania 19044. Zenescope and its logos are ® and © 2012 Zenescope Entertainment Inc. all rights reserved. Grimm Fairy Tales presents Alice in Wonderland, its logo and all characters and their likenesses are ® and © 2012 Zenescope Entertainment. Any similarities to persons (living or dead), events, institutions, or locales are purely coincidental. No portion of this publication may be reproduced or transmitted, in any form or by any means, without the expressed written permission of Zenescope Entertainment Inc. except for artwork used for review purposes. Printed in Canada.
WWW.ZENESCOPE.COM • FACEBOOK.COM/ZENESCOPE • YOUTUBE.COM/ZENESCOPE

CALIE IS BACK!!!!

Wonderland

The ongoing series begins Summer 2012!



I CAN'T TELL YOU HOW DISAPPOINTED I WAS TO FIND YOU GONE. I HAD MEANT TO PIECE YOU TOGETHER AGAIN LIKE A JIGSAW PUZZLE TO HELP PASS THE TIME.

BUT IT SEEMS YOU HAD OTHER PLANS CONCERNING THAT.

SPEAKING OF PLANS WHAT IS IT EXACTLY THAT YOU PLAN TO DO?

I'M GOING TO FINISH IT. ONE WAY OR ANOTHER, THIS MADNESS ENDS TODAY.

DO YOU REALLY BELIEVE YOU HAVE ANY CHANCE OF DEFEATING US? WE WHO HAVE BEEN HERE FOR CENTURIES? WE WHO ARE ETERNAL?

YOU CANNOT DEFEAT US, YOU NEVER COULD.

YOU MIGHT BE RIGHT...

BUT I CAN SURE AS HELL TRY.

BEFORE THIS DAY IS OVER I WILL HAVE YOUR HEAD.





THIS WAS...
UNEXPECTED.

AHEM.

P

PLEASE
FORGIVE MY
INTRUSION, MY
INTERRUPTION,
MY...

ENOUGH.
SPIT IT OUT.

YOU ASKED TO BE KEPT
ABREAST OF HOW THE
BATTLE GOES AND
HOW OUR FORCES
FARE.

ANDP

IT'S
NOT GOOD.
SOMEHOW,
SOMEWAY...
THE GIRL IS
WINNING.

HRRRRM.

BE GONE,
BOY.



HOW DID SHE
ACQUIRE SUCH
POWER? I ALWAYS
KNEW THE CHILD WAS
SPECIAL. I ALWAYS
KNEW SHE WOULD
SERVE MY PURPOSE,
BUT **THIS...** THIS WAS
NOT SUPPOSED TO
HAPPEN.

GRAVITY?

YES, MY
MASTER?

I BELIEVE
IT IS TIME FOR
YOU TO ENTER
THE GAME.

AS YOU
WISH.

LET'S
PLAY.



WHAT'S
HAPPENING?

IT'S
AER!

HER
WHO?

THE JESTER.
THE WILD
CARD.

IT'S
GRAVITY!

YOU HAVE
TO STOP
AER.

I'M
ON IT.



WHOA!

OUT
OF THE
WAY!



Planning
to help out
anytime now? It
feels as if I am
fighting this battle
all on my
own.

Now
hold still,
deary. You may
feel a little
pressure.



SKLTCH



HOLD ON!

WE HAVE TO DO SOMETHING.

I CAN'T. THE WORLD KEEPS SPINNING.

IF WE CAN TAKE HER OUT WE MIGHT STAND A CHANCE. WE JUST HAVE TO GET CLOSE ENOUGH.

QUICK. GRAB HOLD. I HAVE AN IDEA.

WHAT ARE YOU DOING?

SHE HAS A SHADOW, RIGHT? TAKE US THROUGH IT NOW.



HEY,
YOU!



GAME'S
OVER.

SHKT

WHAT
YOU DOING
YOU CAN'T KILL ME
CAN'T KILL ME
WONDER



YOU LIKE
TO PLAY
GAMES?

ARE
G, ALICE?
LL ME. YOU
NYTHING IN
RLAND.

I KNOW,
BUT HOPEFULLY
I CAN AT LEAST
TAKE YOU OUT OF
COMMISSION
LONG ENOUGH TO
FIGURE OUT HOW
TO KILL YOUR
BOSS.

BUT IN THE
MEANTIME LET'S TAKE
YOU SOMEWHERE WHERE
YOU WON'T BE ABLE TO
CAUSE AS MUCH
TROUBLE.

NO! GET
AWAY FROM
HER.





RARGH!

GET AWAY
FROM ME,
YOU VILE
CREATURE!

THWAK

FWAM

OOOOFTH!

YOU'RE
GOING TO
SUFFER FOR
THAT.

I DON'T
CARE WHAT THE
JABBERWOCKY
SAYS...



YOU'RE
MINE!





SO I CAN'T
KILL ANYTHING IN
WONDERLAND,
RIGHT?

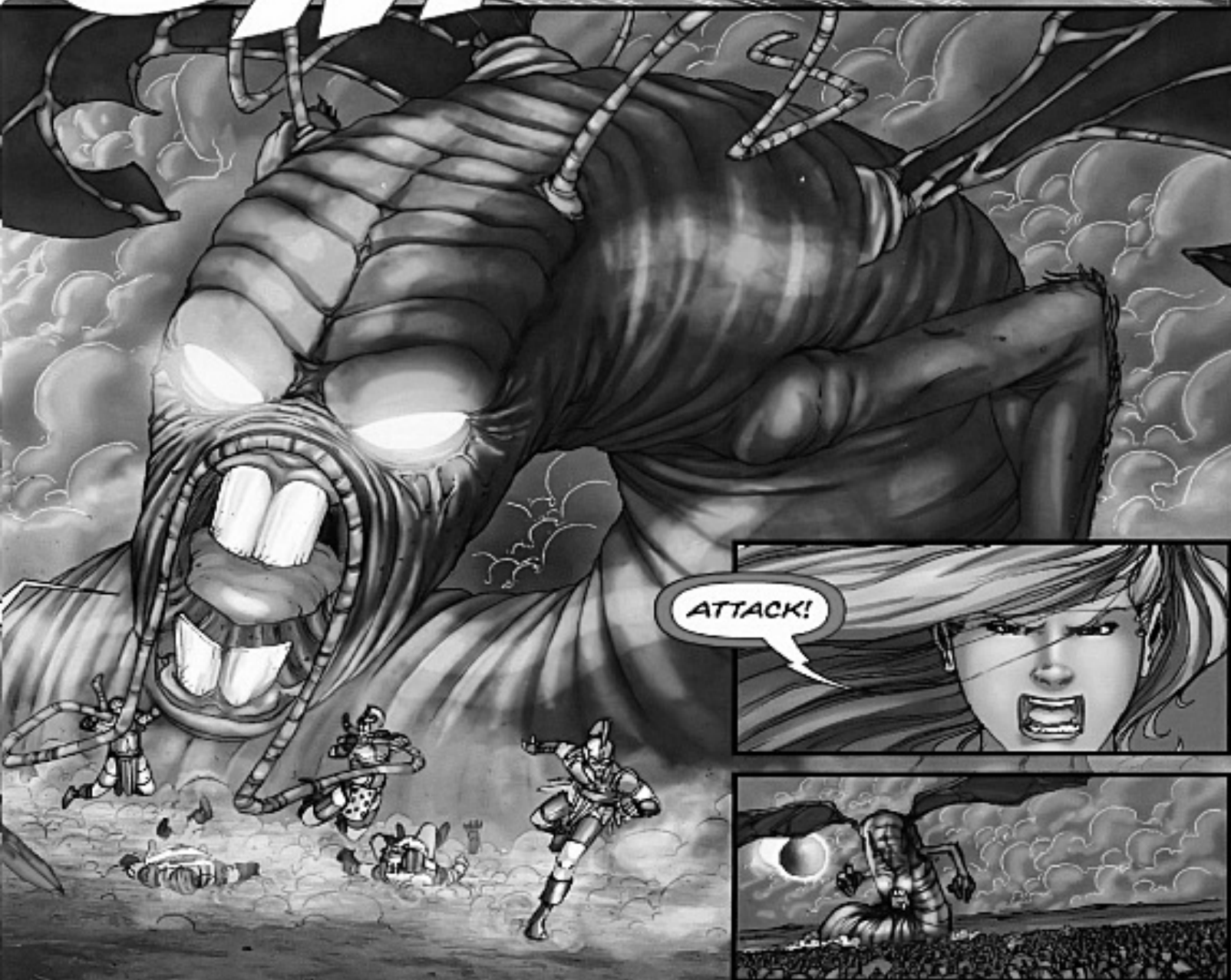
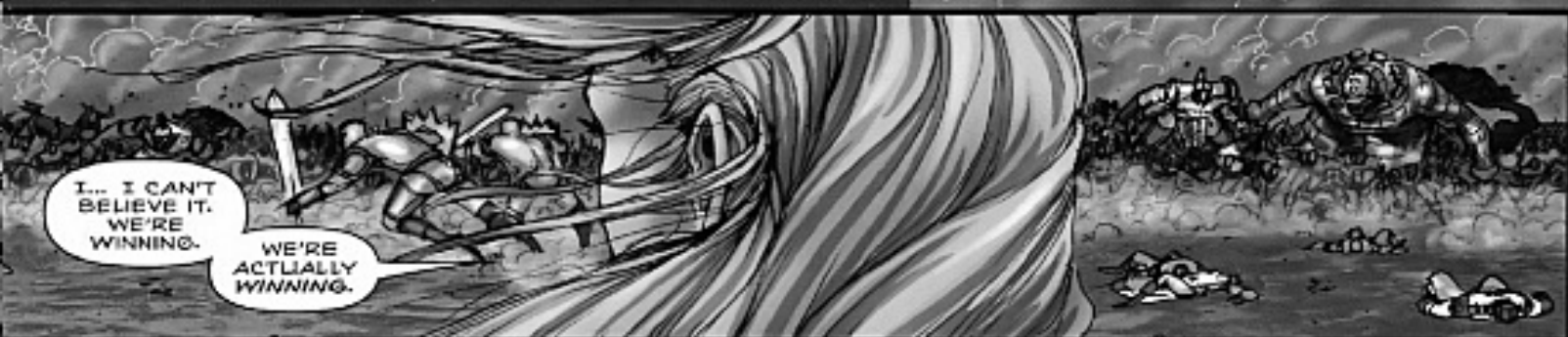


BUT I CAN
SURE MAKE SURE IT
TAKES A LONG TIME
TO PUT YOURSELVES
BACK TOGETHER
AGAIN.



150M
150M







YOU THINK
YOU KNOW
POWER?

OH, NO.
THE
ECLIPSE.

NOT
NOW.

NOT
YET.

YOUR
POWER MEANS
NOTHING
HERE.

TH- THEY
WERE ONLY
TRYING TO
PROTECT
ME.

YOU... YOU
MONSTER.

Noooo!

Oooooofth!

YOU
HAVE CAUSED
ME A **GREAT**
INCONVENIENCE
TODAY, MY LITTLE
ALICE.

IF I DIDN'T
NEED YOU AND
YOURS TO CROSS
OVER TO YOUR
WORLD I WOULD
TRANSFORM YOU
INTO SOMETHING
PARTICULARLY
TERRIFYING.

BUT JUST
BECAUSE I **NEED**
YOU DOESN'T MEAN I
CAN'T INTRODUCE YOU
TO A **LIFETIME** OF NEW
TORTURES.

YOUR **SCREAMS**
WILL FILL **ALL** OF
WONDERLAND.

YOU
THINK YOU'VE
WON? YOU THINK
YOU'VE **BEATEN**
ME?

YOU
HAVEN'T. I'LL
FIND SOMEONE
TO DESTROY
YOU. SOMEHOW,
SOMEWAY, I'LL
BEAT YOU.

I HAVE
ALL THE TIME
IN THE WORLD
TO DO IT... JUST
LIKE YOU.

IMPETUOUS
HUMAN. YOU
DARE
THREATEN
ME?

"I HAVE FED ON
YOUR KIND FOR
CENTURIES."

"WHAT MAKES YOU THINK
THAT YOU OR ANY OF YOUR
KIND COULD EVER POSE A
THREAT TO ME?"

"I AM ETERNAL AND MY HUNGER IS
ENDLESS AND WHEN YOU HAVE
FINISHED SERVING YOUR PURPOSE
YOU WILL OPEN THE GATEWAY TO
YOUR WORLD WHERE I SHALL
DEVOUR YOU ALL."

"WHAT COULD A TINY
SPECK OF A THING
LIKE YOU HOPE TO
DO TO ME?"

THAT'S
AMAZING. HOW
DID YOU DO THAT?
MAKE YOURSELF
SMALLER?

YOU'VE
NEVER HAD THE
MUSHROOMS HERE
BEFORE, HAVE
YOU?

NO.

WELL, YOU
SHOULD. THEY
ARE QUITE
DELICIOUS.

Here.
Take
this.

What
is it?

It's from
your
daughter.

I don't
understand.
I don't have a
daughter.

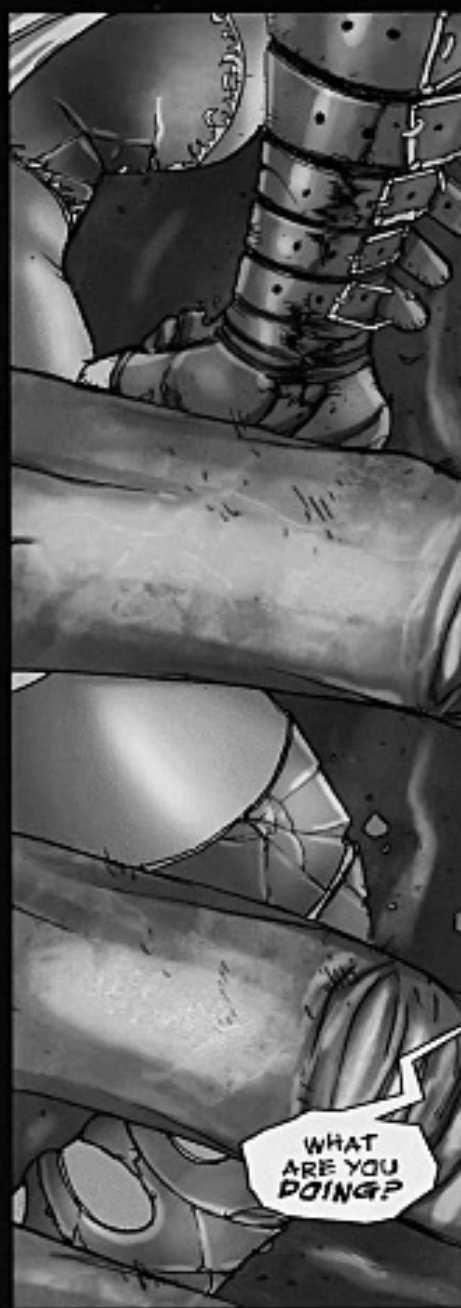
Not yet.
But one
day.

THE
MUSHROOM!

YOU ARE
NOTHING, ALICE.
LESS THAN
NOTHING.

munch

Wanna
bet?
I'll
show you
nothing.





I'M
GROWING
UP.

THWAK

WHUDD

THRUNCH

FWAM

THOK

KRUNCH





DOESN'T SOUND LIKE A BAD IDEA.

NO NO NO!

KRUNCH

HMMMM?

SO IF I CAN'T
KILL HIM *HOW*
AM I SUPPOSED
TO GET RID OF THE
JABBERWOCKY?

THERE IS
ONE WAY, BUT
I DON'T THINK
YOU'RE GOING TO
LIKE IT.

WHEN THE
JABBERWOCKY SENT
A PIECE OF YOU BACK
TO THE REAL WORLD HE
BONDED HIMSELF TO
YOU. SENT A PIECE OF
HIMSELF BACK WITH
YOUR OTHER
SELF.

THAT IS
HIS CONNECTION TO
THE REAL WORLD. THE
CONNECTION BY WHICH
HE HOPES TO ONE DAY
BE STRONG ENOUGH
TO USE TO CROSS
OVER INTO YOUR
WORLD.

BUT HE CAN'T
RIGHT NOW BECAUSE
HE'S NOT STRONG ENOUGH.
HE NEEDS AN EVEN *STRONGER*
CONNECTION TO BOND TO
THAT WILL ALLOW HIM TO
CROSSOVER.

THAT IS
WHY HE CROSS *YOU*.
THROUGH YOU AND
YOUR *DESCENDANTS*
HE PLANS TO ESCAPE
FROM WONDERLAND
INTO YOUR
WORLD.

BUT
WHAT WOULD
HAPPEN TO HIM
IF HE TRIED TO
CROSS OVER
NOW?

THEN THE
CONNECTION WOULD
BECOME HIS
PRISON...

AND
HE WOULD
CRAPPED
FOREVER.

AND
WHAT ABOUT
THE OTHER ME?
WHAT WOULD
HAPPEN TO
HER?

TO HER...
THAT WAY LIES
MADNESS.

"NO. I WON'T LET THAT HAPPEN. ONCE I FIND A WAY BACK I CAN FIND A WAY TO GET HIM OUT OF HER... OF OUR HEAD AND SEND HIM BACK WHERE HE BELONGS.



"I JUST HAVE TO GET RID OF HIM FIRST. THEN I CAN FIGURE THIS ALL OUT.



IF I LEAVE YOU HERE YOU MIGHT FIND A WAY TO COME AFTER ME AGAIN. I WON'T LET THAT HAPPEN. ONCE I ESCAPE FROM HERE, ONCE I GET BEYOND ALL THIS, I WILL NEVER RETURN TO WONDERLAND AGAIN.

BUT IF I'M GOING TO GO HOME...



THEN YOU GO FIRST!



Noooooo

YOU
CAN'T DO
THIS TO

MEEEEEEEEE

GAAP

...?
GRANDMA?
PAPPY?

I DON'T
FEEL TOO
GOOD.



LET
ME OUT OF
HERE!

YOU CAN'T
KEEP ME IN HERE!
I AM ETERNAL! I
AM FOREVER!



YOU
THINK THIS IS
OVER? IT'S NOT
OVER! IT WILL
NEVER
BE OVER!

<SIGH>

IT
IS FOR
ME.







WHAT YOU
SEE BEFORE YOU
HAS ALREADY HAPPENED.
IN WONDERLAND TIME
HAS NO PAST, PRESENT
OR FUTURE. IT
SIMPLY IS.

THIS
ISN'T WHAT I
WANTED.

IT NEVER IS.
GOODBYE, SWEET ALICE.
THERE IS MUCH TO PREPARE
FOR AND MUCH MORE WORK TO
BE DONE BEFORE I MAY RECLAIM
MY THRONE. BUT FOR WHAT
IT'S WORTH, YOU HAVE MY
GRATITUDE... YOU STUPID
FOOL.

**Editors Note: To see
what plans the Queen
of Spades has in store
for Wonderland see
Wonderland Ongoing #7
coming this July*



~sob~
~sob~
I can't
go home.



NOT
AFTER
WHAT I'VE
DONE.



I WAS
SUCH A FOOL.
ALL I EVER
WANTED...



...WAS
TO GO
HOME.





Hello, Alice.
You came
back?

YES.

Good. it's better this way.
I've been here long enough
to know there is no going
back. Not after this
place.

WHO
ARE
YOU?

WHY
DO YOU
WEAR THIS
MASK?

The mask
is my face. It
covers my
shame.

My name
was Rebecca but
now... I'm no
one.*



*Editors Note: See
Beyond Wonderland
Trade Paperback for
more on Howard
Philips' sister.

Just like
you.



YES,
YOU'RE
RIGHT.

IT IS
BETTER THIS
WAY.

IT'S
BETTER
TO BE NO
ONE...

...NO
ONE AT
ALL.

-THE END-

EPILOGUE--

ONCE UPON A TIME THERE WAS
A LITTLE GIRL NAMED ALICE.

WHO WENT TO A PLACE
CALLED WONDERLAND
WHERE THE ONLY RULE WAS
THAT THERE WERE NO RULES
AND THE ONLY THING THAT
MADE SENSE WAS THAT
NOTHING MADE SENSE.

EVENTUALLY ALICE LEFT
WONDERLAND AND RETURNED
TO THE REAL WORLD WHERE
RULES WERE RULES AND
SENSE MADE SENSE.

DAYDREAMS BECAME A
THING OF THE PAST AND
CHILDHOOD IMAGININGS
WERE PUT AWAY WHERE
ALL CHILDLIKE THINGS
MUST EVENTUALLY GO.

TIME PASSED AND
BEFORE LONG LITTLE
ALICE WAS NO LONGER
VERY LITTLE. THE YOUNG
GIRL SHE ONCE WAS
HAD BEGUN TO
GROW UP.

A DAUGHTER BECAME A WIFE.
A WIFE BECAME A MOTHER
AND THE WOMAN NAMED ALICE
SAID GOODBYE TO THE LITTLE
GIRL SHE ONCE HAD BEEN AND
HELLO TO THE WOMAN SHE
WOULD BECOME...

...ALWAYS HOPING THAT
ONE DAY SHE WOULD
FIND HER HAPPILY
EVER AFTER.

YOU
CAN'T DO THIS.
YOU ARE DOING
EXACTLY WHAT
HE WANTS.

PLEASE,
ALICE,
STOP!

YOU
CAN'T
LET HIM
OUT!



MOM?
ARE YOU IN
THERE?



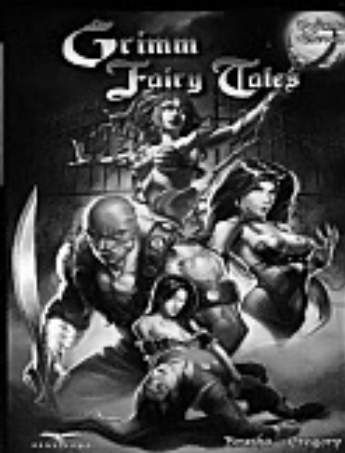
MOM!



MOM!







GRIMM FAIRY TALES VOL. 11
TRADE PAPERBACK
176 PGS • \$15.99



TALES FROM NEVERLAND
TRADE PAPERBACK
168 PAGES • \$12.99



THE JUNGLE BOOK
ISSUE #3
32 PGS • \$2.99



MYTHS & LEGENDS
ISSUE #17
32 PGS • \$2.99



ALICE IN WONDERLAND
ISSUE #6
48 PAGES • \$5.99(A) \$4.99(B)



GRIMM FAIRY TALES
COSPLAY ONE-SHOT
48 PGS • \$4.99

WANT MORE ACTION?
COLLECT THE REST OF THE
ZENESCOPE UNIVERSE...
ON SALE NOW!


zenescope
WWW.ZENESCOPE.COM



CALL OF WONDERLAND
ISSUE #1
32 PGS • \$3.99



GRIMM FAIRY TALES
ISSUE #73
32 PGS • \$2.99



NEVERLAND HOOK
ISSUE #5
32 PGS • \$2.99



CHARMED
ISSUE #21
32 PGS • \$3.50

UPCOMING ZENESCOPE TITLES

NEVERLAND HOOK
TPB • 176 PGS • \$15.99

GRIMM FAIRY TALES #74
32 PGS • \$2.99

THE JUNGLE BOOK #4
32 PGS • \$2.99

MYTHS & LEGENDS #18
32 PGS • \$2.99

CHARMED #22
32 PGS • \$3.50

JURASSIC STRIKEFORCE 5 #5
32 PGS • \$2.99

THE WAKING DREAMS END #2
32 PGS • \$3.99

CALL OF WONDERLAND #2
32 PGS • \$3.99


zenescope



WWW.TWITTER.COM/ZENESCOPE

WWW.FACEBOOK.COM/ZENESCOPE



**COMPLETE
YOUR
COLLECTION
TODAY!**

Wonderland

TRADE PAPERBACKS

RETURN TO WONDERLAND

BEYOND WONDERLAND

ESCAPE FROM WONDERLAND

TALES FROM WONDERLAND

VOLUMES #1-3

HOUSE OF LIDDLE

GET THEM ALL AT ZENESCOPE.COM!

THE QUEEN IS DEAD...
LONG LIVE THE QUEEN!

Grimm Fairy Tales
presents:
**The Call of
Wonderland**

**ZENESCOPE'S NEW 4 ISSUE MINI-SERIES WHICH
COUNTS DOWN TO THE WONDERLAND ONGOING!**

FOR MORE INFORMATION ON THE CALL OF WONDERLAND VISIT
WWW.ZENESCOPE.COM AND [FACEBOOK.COM/ZENESCOPE](https://www.facebook.com/ZENESCOPE)

**THE ISSUE THAT WILL
CHANGE EVERYTHING!**



**Grimm
Fairy Tales**

ISSUE #75 • SUMMER 2012



zenescope

2012 CONVENTIONS

Toy Fair	2/12-2/15
Mega Con	2/17-2/19
WonderCon	3/16-3/18
Emerald City	3/30-4/1
C2E2	4/13-4/15
Boston Comic Con	4/21-4/22
Phoenix Comic Con	5/24-5/27
W.W. Philadelphia	6/1-6/3
Project Comic Con	6/9-6/10
Licensing Expo	6/12-6/14
SDCC	7/11-7/15
Fan Expo	8/23-8/26
Dragon Con	8/31-9/3
Baltimore Comic Con	9/8-9/9
NYCC	10/10-10/14
W.W. Austin	10/26-10/28

*GUEST APPEARANCES WILL VARY BY CITY. CHECK WWW.ZENESCOPE.COM
AND FACEBOOK.COM/ZENESCOPE FOR MORE CONVENTION DETAILS!



LET'S GET A LITTLE GRIMM ON YOUR BLACKBERRY®

DOWNLOAD ZENESCOPE'S
RED RIDING HOOD THEME
EXCLUSIVELY FROM THE
BLACKBERRY® APP WORLD™
WEB STORE!



AVAILABLE FOR

BlackBerry 8520 / BlackBerry 8530 / BlackBerry 8900 / BlackBerry 9000 / BlackBerry 9100
BlackBerry 9105 / BlackBerry 9300 / BlackBerry 9330 / BlackBerry 9500 / BlackBerry 9520
BlackBerry 9530 / BlackBerry 9550 / BlackBerry 9630 / BlackBerry 9650
BlackBerry 9700 / BlackBerry 9800



THEME CREATED BY A3 MEDIA NETWORK
SEARCH "LITTLE RED RIDING HOOD" ON THE BLACKBERRY APPWORLD™ WEB STORE

Grimm Fairy Tales
presents:

BAD GIRLS

BEING BAD NEVER LOOKED SO GOOD!



**THE MOST EVIL LADIES OF THE
GRIMM UNIVERSE JOIN FORCES THIS SUMMER!**

zenescope

**IF YOU THINK SHE'S JUST ANOTHER PRETTY
FACE YOU'RE WRONG... DEAD WRONG!**



FREE WONDERLAND DIGITAL COMICS!

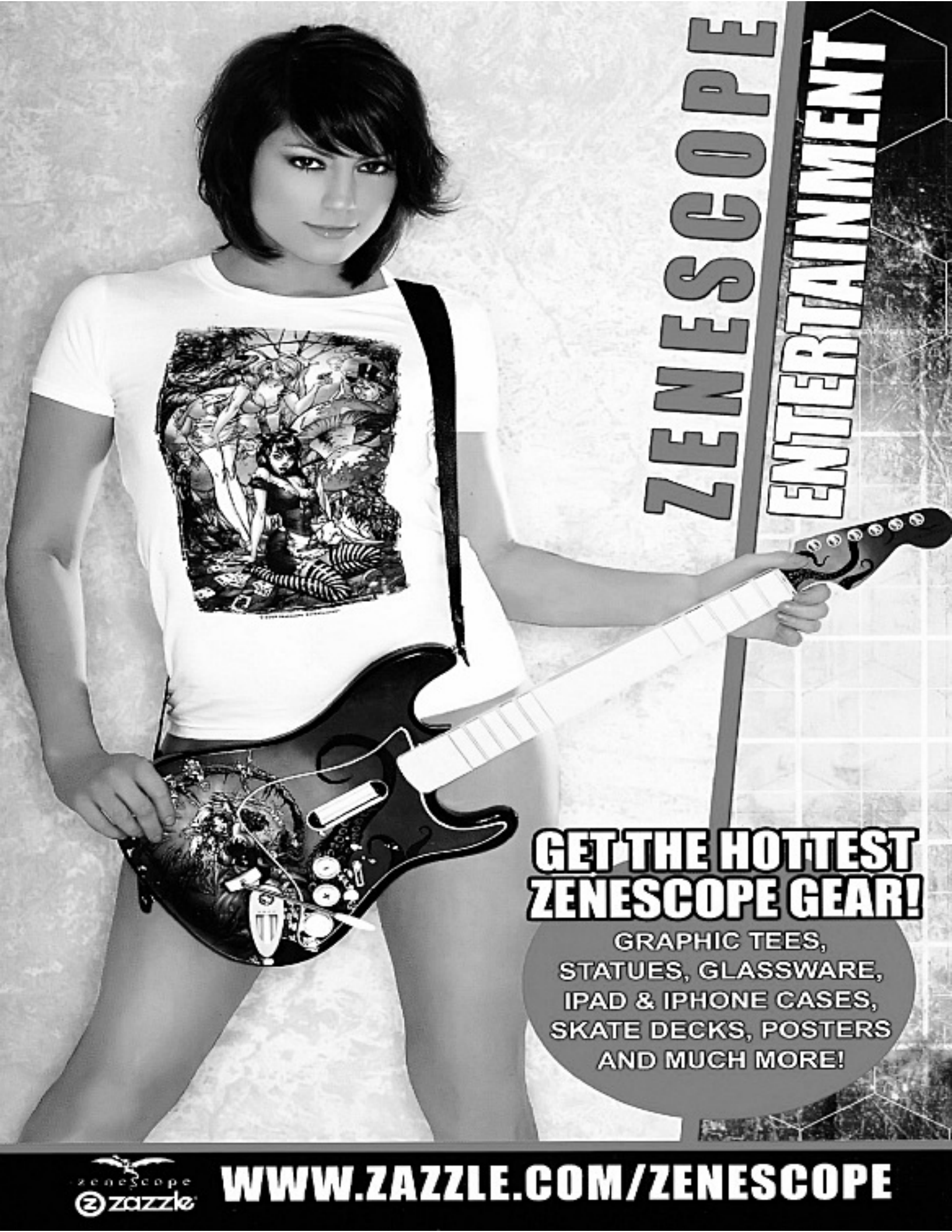


**DOWNLOAD THE ZENESCOPE APP
AND START YOUR OWN JOURNEY
DOWN THE RABBIT HOLE FOR FREE.**



APPLICATION REQUIRES APPLE IPHONE, IPAD OR ITOUCH

POWERED BY COMIXOLOGY



ZENESCOPE ENTERTAINMENT

**GET THE HOTTEST
ZENESCOPE GEAR!**

GRAPHIC TEES,
STATUES, GLASSWARE,
IPAD & IPHONE CASES,
SKATE DECKS, POSTERS
AND MUCH MORE!



WWW.ZAZZLE.COM/ZENESCOPE

Comic Booked.com

Connecting a **COMIC BOOKED** World...

**Top
Secret**

- Everything you need to know about Comics, Movies, Gaming & more!
- All the Latest News & Reviews!
- Interviews with Top Industry Creators!
- TCG & Tabletop Coverage!
- Digital Comic Shop!
- Podcasts
- Cosplay
- & Much, Much More!

ComicBooked.com

**COMIC
BOOKED**.COM

Follow us on Twitter @ **COMIC BOOKED**
Like our Facebook Page @www.Facebook.com/**COMIC BOOKED**

Want to get featured on Comic Booked?
email: admin@comicbooked.com

To build the best collection...

...GRADE 'EM



...PROTECT 'EM



...SHOWCASE 'EM



...TRACK 'EM



GET CGC'd

CGC's professional certification gives you all the tools you need to build a complete, world-class collection. Our distinctive holder and label are the symbol of precise and accurate grading and state-of-the-art protection.

Unique online resources allow you to interact with collectors throughout the hobby. You can showcase your sets in the CGC Comics Registry and compete for Registry awards. And you can track the rarity of all CGC-certified comics in the CGC Census Report, the most important comic book population database there is.

To learn more, visit
www.CGCcomics.com/build

CGC is the Official Grading Service of



When a Comic Book becomes a Treasure

P.O. Box 4738 | Sarasota, Florida 34230 | 1-877-NM-COMIC (662-6642) | www.CGCcomics.com

An Independent Member of the Certified Collectibles Group



ZENESCOPE ENTERTAINMENT PRESENTS

COMIC COMPANY

NEW REALITY WEB-SERIES

EVERY WEDNESDAY

@ 2PM EST

YOUTUBE.COM/ZENESCOPE



You Tube

DON'T MISS ANY OF THE ACTION!



DOWNLOAD THE OFFICIAL
ZENESCOPE DIGITAL COMICS
APP FROM ITUNES TODAY!




zenoscope

APPLICATION REQUIRES APPLE IPHONE, IPAD OR ITOUCH

POWERED BY COMIXOLOGY

zenescope



CATCH ALL THE  ACTION!

FIND US ON FACEBOOK!  WWW.FACEBOOK.COM/ZENESCOPE
JOIN US ON TWITTER!  WWW.TWITTER.COM/ZENESCOPE